

# Owen Correll

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owencorrell.com

**ABOUT** ○ From Los Angeles and now studying in New York, I am inspired by a balance between structure and creativity. I approach every project as a designer and problem solver.

Comfortable navigating both technical systems and expressive mediums, I am ready to be a part of any team and create meaningful work.

**SKILLS** ○ **Software and Tools** - *Adobe Premiere Pro, Photoshop, Illustrator, TouchDesigner, p5.js*  
**Creative Production** - *Film/Digital Photography, Videography, Creative Direction*  
**Web & Creative Tech** - *HTML, CSS, Javascript, Interactive Media Development*  
**Design** - *UI/UX Prototyping, Visual Design, Branding*  
**Production & Collaboration** - *Content Production, Social Media, Team-Based Project Development*

**EXPERIENCE** ○ **Freelance Photographer**

**New York, NY**

- Capture and edit photography for events, performances, and editorial-style shoots
- Manage full production workflow

**Digital Media Intern**

**Western Symbolics | Los Angeles, California**

- Produced and edited short-form films and branded graphics to communicate company's brand vision
- Collaborated with founders to translate technical AI concepts into engaging visual content

**Staff Photographer**

**Washington Square News | New York, NY**

- Capture photographs for publication in NYU's largest independent newspaper
- Respond to editorial pitches and cover live events across New York City on deadline

**Executive Board Member - Photography & Public Relations**

**Alpha Tau Omega | Boulder, CO**

- Directed visual documentation of fraternity events and initiatives
- Managed social media presence and content strategy to maintain consistent brand image
- Produced and edited event photography for digital distribution

**Host/Busser**

**Cindy's | Los Angeles, CA**

- Supported front-of-house operations in a fast-paced diner environment
- Balanced customer interaction with operational responsibilities during peak hours

**EDUCATION** ○ **New York University** *August 2025 - June 2028*

Bachelor of Science - Integrated Design & Media | Digital Art

- 3.8 GPA

**University of Colorado, Boulder** *August 2024 - May 2025*

Bachelor of Arts - Computer Science | Cinema Studies

**South Pasadena Public High School** *August 2020 - June 2024*